

STUDIO VODKA

ALYSTER / ESTHER DE BRUIJN

Curriculum Vitae

WORK

WHAT	WHERE	WHEN
3D art, graphic design, video editing, administration	Studio Robert Henke, Berlin, Germany	2017
Social media promotion, event management, curation	School of Machines, Berlin, Germany	2017
Light and sound technique	Vaillant Theater, The Hague, NL	2019 - 2021
Light technique	Grote Markt, The Hague, NL	2019 - 2020
3D art, game design, interaction design, XR design	Studio Vodka	2019 - now
Teaching 3D arts, Game Design, Touchdesigner	Royal Academy of Art / KABK, The Hague, NL	2019 - 2022
Light technique	PIP, The Hague, NL	2020 - 2020
3D artist and consultant	Manifestations [Dutch Design Week], Eindhoven, NL	2020
Songwriter, vocalist, creative director, visual artist	GIF, The Hague, NL	2021- now
XR Officer, game designer, researcher, teacher	Design Academy Eindhoven, Eindhoven, NL	2021 - now
Lighting technique	Paard van Troje, The Hague, NL	2022 - 2023

EXHIBITIONS

WHAT	WHERE	WHEN
"The Eye", VR, videogame	ACUD Macht Neu Galerie, Berlin, Germany	2017
"Peer to Peer", VR, videogame	Grey Space in the Middle, The Hague, Netherlands	2018
"Peer to Peer", VR, videogame	Royal Academy of Art, The Hague, Netherlands	2018
"Peer to Peer", VR, videogame	Dutch Design Week - Manifestations, Eindhoven, Netherlands	2018
"Peer to Peer", VR, videogame	Imagine Film Festival, Amsterdam, Netherlands	2019
"Current Tide", light installation	Landelijke Atelierroute, Netherlands	2019
"Current Tide", light installation	LichtKunstGouda, Gouda, Netherlands	2019
"Yule", light installation	Zrenjanin Art Gallery, Zrenjanin, Serbia	2020
"Current Tide", light installation	Kunstschouw, Burgh-Haamstede, Netherlands	[2020] 2022

EXPERIENCE

WHAT	WHERE	WHEN
Vocals and guitar	Dutch School of Popular Music, Amsterdam, NL	2009 - 2010
Graphic Design	Willem de Kooning Academie, Rotterdam, NL	2010 - 2013
Interactive / Media / Design [BA]	KABK [Royal Academy of Art], The Hague, NL	2014 - 2018
3D art, graphic design, video editing, administration	Studio Robert Henke, Berlin, Germany	2017
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Light and sound technique	Vaillant Theater, The Hague, NL	2019 - 2022
Light technique	Grote Markt, The Hague, NL	2019 - 2022
Art direction, game design, interaction design, XR design	Studio Vodka	2019 - now
Teaching 3D arts, Game Design, Touchdesigner	Royal Academy of Art / KABK, The Hague, NL	2019 - 2022
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